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<p></p><p>Recommended 15.8 hrs on record</p>
<p>Best cod of the modern era, not that that saying much. The campaign was fun enough, 🌧 , with interesting ideas such as dialogue options and branching missions, but overall it's hard to get invested in due to 🌧 , the state of the overarching COD storyline. I'm honestly can't tell if this is solely in the new MW timeline, 🌧 , a sequel to the old black ops storyline, or some weird fusion of the two that drags the old games 🌧 , into everything.</p>
<p>Not much to say on the MP. I haven't played it since it's year in the cycle, and games 🌧 , are hard to find, at least on pc/steam. From what I remember I enjoyed it, especially the 3v3 mode. the 🌧 , overall game feel is bad compared to the MW games, but I think that's not an issue going forward. Fun 🌧 , for the most part, but SBMM makes matchmaking annoying to participate in, often having the game openly tell you it's 🌧 , searching for games with 100 plus ping at times.</p>
<p>Zombies though, Zombies is genuine great. BO 3 is certainly the peak 🌧 , of the original zombies formula, but I dare say I almost like this more, gameplay wise. It is sadly missing 🌧 , a lot of the personality of the W@W-BO3, with MP operators as characters instead of a set crew being the 🌧 , largest problem. The HUD does also kinda suck, fine in function but lacking any character in the design. Especially compared 🌧 , to BO3, although I'd say it's still miles above BO4 with how cluttered that was.</p>
<p>All in all, I'd say it's 🌧 , worth it on sale if you really like cod zombies and skipped this one. It has a lot of rouge-like 🌧 , elements that can keep you playing for a while, plus a weapon/camo grind, if you're into that sorta thing. If 🌧 , you're not a fan of zombies , don't bother.</p>
<p></p><p>h, Califórnia. A marca Schecher, tem experiment ado um rápido crescimento nos últimos</p>