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<p></p><p>2012 video game</p>

<p>Call of Duty: Black Ops II is a 2012 first-person shooter video game de

veloped by Treyarch and published #129334; by Activision. It was released for

Microsoft Windows, PlayStation 3, and Xbox 360 on November 12, 2012, and for the

#129334; Wii U on November 18 in North America and November 30 in PAL regions

. [1][2][3][4][5] Black Ops II is the ninth #129334; game in the Call of Duty f

ranchise of video games, a sequel to the 2010 game Call of Duty: Black #129334;

Ops and the first Call of Duty game for the Wii U. A corresponding game for th

e PlayStation Vita, Call #129334; of Duty: Black Ops: Declassified, was develo

ped by nStigate Games and also released on November 13.</p>

<p>The game#39;s campaign follows up #129334; the story of Black Ops an

d is set in the late 1980s and 2025. In the 1980s, the player switches #129334;

control between Alex Mason and Frank Woods, two of the protagonists from Black

Ops, while in 2025, the player assumes #129334; control of Mason#39;s son, D

avid (codenamed "Section"). Both time periods involve the characters p

ursuing Raul Menendez, a Nicaraguan arms dealer #129334; and later terrorist,

who is responsible for kidnapping David in the 80s and later sparking a Second C

old War in #129334; 2025. The campaign features non-linear gameplay and has mu

ltiple endings.[6] Locations featured in the game include Angola, Myanmar, Afgha

nistan, Nicaragua, #129334; Pakistan, the Cayman Islands, Panama, Yemen, the U

nited States, and Haiti.</p>

<p>Development for the game began soon after the release of #129334; Bla

ck Ops, with Activision promising that the follow-up would bring "meaningfu

l innovation" to the Call of Duty franchise. Black Ops #129334; II is the

first game in the series to feature futuristic warfare technology and the first

to present branching storylines #129334; driven by player choice as well as s

electing weapons before starting story mode missions. It also offers a 3D displa

y #129334; option. The game was officially revealed on May 1, 2012, following

a set of leaked information released during the previous #129334; months.</p>

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<p>Black Ops II received mostly positive reviews from critics, with praise

for its gameplay, story, multiplayer, Zombies mode, and villain, #129334; but