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IW Engine is a next-generation game engine employed in the highly successful series of Call of Duty. The engine is developed in C/C++ and Python language.

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[IW Engine - Wikipedia](#) : [en.wikipedia](#) : [wiki](#) : [Call_of_Duty](#)

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This article is about the video game console. For other uses, see [Wii \(disambiguation\)](#).

The [Wii](#) (ⓘ; WEE) is a home video game console developed and marketed by Nintendo. It was released on November 19, 2006, in North America and in December 2006 for most other regions of the world. It is Nintendo's fifth major home game console, following the GameCube and is a seventh-generation console alongside Microsoft's Xbox 360 and Sony's PlayStation 3.

In developing the Wii, Nintendo president Satoru Iwata directed the company to avoid competing with Microsoft and Sony on computational graphics and power and instead to target a broader demographic of players through novel gamepla